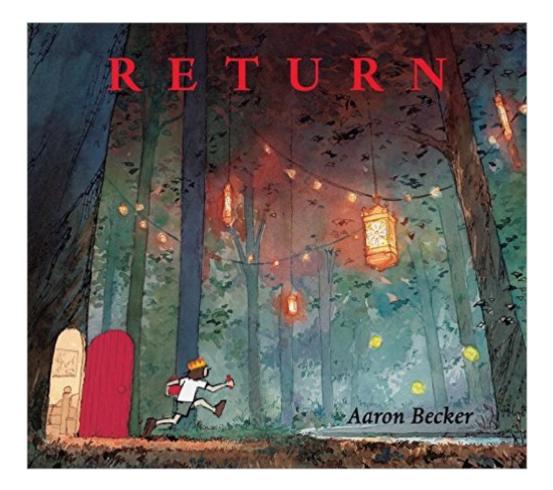
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Return





Synopsis

Welcome the much-anticipated finale of Caldecott Honoree Aaron Beckerâ [™]s wordless trilogyâ "a spectacular, emotionally satisfying story that brings its adventurer home.Failing to get the attention of her busy father, a lonely girl turns back to a fantastic world for friendship and adventure. Itâ [™]s her third journey into the enticing realm of kings and emperors, castles and canals, exotic creatures and enchanting landscapes. This time, it will take something truly powerful to persuade her to return home, as a gripping backstory is revealed that will hold readers in its thrall. Caldecott Honor winner Aaron Becker delivers a suspenseful and moving climax to his wordless trilogy, an epic that began with the award-winning Journey and continued with the celebrated follow-up Quest.

Book Information

Hardcover: 40 pages Publisher: Candlewick (August 2, 2016) Language: English ISBN-10: 0763677302 ISBN-13: 978-0763677305 Product Dimensions: 11 × 0.4 × 9.8 inches Shipping Weight: 1 pounds (View shipping rates and policies) Average Customer Review: 4.8 out of 5 stars Â See all reviews (26 customer reviews) Best Sellers Rank: #1,866 in Books (See Top 100 in Books) #48 in Books > Children's Books > Activities, Crafts & Games > Activity Books #119 in Books > Children's Books > Science Fiction & Fantasy > Fantasy & Magic #125 in Books > Children's Books > Action & Adventure Age Range: 4 - 8 years Grade Level: Preschool - 3

Customer Reviews

What a happy ending to the trilogy. I loved this series and how it hinted at it all being in the childrenâ [™]s imaginations without saying so. This story includes the dad into the story and was much needed for a girl who felt neglected for her familyâ [™]s time. I now have a collection of wordless novels and these three are among my favorite. My daughter (7) found it to be suspenseful but not scary. We enjoyed figuring out the story as we went along. I canâ [™]t wait to see what Becker does next.

Summary: In this third and final volume of a wordless trilogy, a girl travels once again into the

magical world she discovered in Journey and continued to explore in Quest. This time, though, her father finally looks up from his work and follows her. She meets up with the boy, the king, and the bird from the previous books, and as usual, the bad guys make an appearance. This time, though, they have a box that draws the magical crayons and their creations inside of it. The boy, girl, and king are powerless to stop it, but Dad, who it turns out has a magical crayon of his own, and figures out a way to save the day. 40 pages; grades K-5.Pros: Caldecott honoree Aaron Becker has risen to the occasion of creating a third amazing book in this trilogy. I just spent quite a while with a 9-year-old who moved from one book to the other, finding all kinds of details I had missed (â œDid you notice the boy always draws animals and the girl always draws machines?â •). Some of the best, most beautifully illustrated wordless picture books I have ever seen.Cons: If you hurry through these books, you will miss a lot!

Return (2016) is the final wordless picture book in Aaron Becker's Journey Trilogy which began with Journey and Quest.Return once again follows the little girl from the first two books as she returns to an amazing world where drawings come to life. This time, though, the little girl's father (previously too busy to pay her much attention) comes along for the ride. Together father and daughter discover the surprising background of the magical world that she thought she already knew quite well.Aaron Becker received a Caldecott Honor for his work in Journey, that same masterful artwork is used to full advantage here in this final, lush installment in a fantastic picture book series.Finely detailed illustrations with vibrant colors draw readers into each new page with artwork that spans from edge to edge. Like many wordless picture books, Return rewards repeated readings with new elements to discover and additional pieces to pore over each time. A must-see for art and book enthusiasts alike. Highly recommended.

Very surprising story after Quest! There are so many turnarounds, which makes it tense and interesting! And again, as seen in both previous books, there are so many details. I think we still need to look if there are more ;)What I like a lot is that there is strengthened connection between parent and child, because Journey (first book) leaves me as a parent with mixed feelings at the beginning. While we (me and kids) look book together, you read (see) how busy parents don't have time for kids that long so much to play with them. While this is life; we as parents also need to do stuff around house, I got feeling in Journey that was somehow pictured as 'bad'. So connecting again was nice part for me and also kids... It's so important message they can rely on us! And after all, parents aren't so boring as they would think ;)I don't need to say how great done are these

books and totally doesn't need words, right?

This is the third book of a trilogy. I was give the second in the series and now own all three. These books are a treasure. They are wordless, but the pictures speak so plainly that the story flows effortlessly. I would urge everyone to buy these books for themselves and for their children. Every time I look at them again, I find something new. The artwork is just stunning and the story of the children and their magic crayons is most imaginative. The books are a wonderful addition to both adult's and children's libraries.

This third book was a surprise to me - not in the beauty of the illustrations (which have been consistently fabulous since Journey) - but in the story line. I don't want to give away the plot, but this third book might be my favorite of them all.

Very well done. Good evolution of the journey/Journey with the delightful details that give a richness to the saga. Allows for great interplay between those who "read" the book together. The trilogy is a favorite with my 3 yr old grandson and allows for us to conjecture, discover/point out details of the story as it unfolds, use vocabulary and concepts in this wonderful adventure.

The art was beautiful as could be expected with Aaron's other works. My kids and I truly appreciate the level of detail that goes into each page. Since kids notice everything there wasn't one inconsistency they could find. We are looking forward to a prequel??? Who is the Mermaid!?!?!

Louisiana Plantation Homes: A Return to Splendor Persepolis 2: The Story of a Return (Pantheon Graphic Novels) Return of the Great Goddess Louise Bourgeois: The Return of the Repressed: Psychoanalytic Writings The Return of the King: Book Three in the Lord of the Rings Trilogy A Return to Love Return to the Isle of the Lost: A Descendants Novel (The Descendants) Return Bunnicula in a Box: Bunnicula; Howliday Inn; The Celery Stalks at Midnight; Nighty-Nightmare; Return to Howliday Inn; Bunnicula Strikes Again; Bunnicula Meets Edgar Allan Crow (Bunnicula and Friends) The Return to the Kingdom of Fantasy (The Quest for Paradise) Star Wars: Jedi Academy, Return of the Padawan (Book 2) A Game for Swallows: To Die, to Leave, to Return (Single Titles) Brian's Return (A Hatchet Adventure) Return to Sender Nephilim Stargates: The Year 2012 and the Return of the Watchers A Return to Love: Reflections on the Principles of "A Course in Miracles" The Return of the Prodigal Son: A Story of Homecoming I Saw God: The True Story of a Young Boy's Miraculous Return from Death BUCKAROO BANZAI: TPB vol.1: Return of the Screw Windows 8.1 Handbook: Return of the Start Button (Quick Guides)

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